



MANLY WARRINGAH
FOOTBALL ASSOCIATION

Rules for checking the ID Cards

Before the commencement of every game the ID card of each player must be checked using the following procedure:

- 1) At the designated match time both teams shall line up in the middle of the *field of play* with the referee. *(Note the designated match time is the time listed on the draw. The middle of the field of play is inside the centre circle.)*
- 2) Each team manager or designated official will check each name of the opposition team's players on the referee's card against the name on the I.D. card, and the player's appearance against the photo on the card, as well as the division in which the player is registered, to establish the player's eligibility to play in the match.
- 3) After completion of this process the manager either:

If completely satisfied with the eligibility of the players listed on the referee's card, must sign the card in the space marked "IDENTITY" under the column listing the opponent's team. Such signature shall indicate the manager's conviction of the eligibility to play in the match concerned.

or

If not completely satisfied as to the eligibility of any player listed, the manager shall print "STA" (subject to adjudication) in the space marked "IDENTITY" instead of signing it. The game must then be played and the result recorded in the usual way. The P.& D. Committee shall adjudicate on the eligibility of any player.

- 4) *The MWFA also recommends that in the spirit of good sportsmanship each team shakes hands before the start of the game.*

- A player's name appearing on the Referee's Card is equivalent to the players actually playing in the game, whether or not he takes the field or is present at the game.
- The registered age group and division of any borrowed players must be marked on the card. Refer also to Section D of these Playing Rules dealing with substitutes and borrowed players.
- The referee shall witness the checking process (without being responsible for it) and may not start the match until these formalities have been completed. Should teams be tardy in carrying out these formalities, the referee must shorten the match time to the extent that the teams may have delayed its commencement.
- If a team refuses to complete the ID check as above the referee's card must be marked STA (Subject to Adjudication) in the space marked "IDENTITY", instead of signing it. The game shall be played and the result recorded in the usual way.
- Players that arrive late cannot take the field until their ID card has been checked by the opposition manager. The opposition manager must make a note of the player's name and at the half time break or at the end of the game, ensure the player was on the match card. *The opposition manager must check the player's ID as soon as practicable.*
- If a player who arrives late does not pass the ID check and the signature for Identity has already been completed, the signature for Identity must be crossed out and "STA" substituted in its place.
- Should an ID Card not be available for an individual player, the player shall not be eligible to take the field in any game. The only exception is where the lack of ID card has been notified to the Association Secretary prior to the match, and permission to play is granted in writing by the Association Secretary. Where such permission in writing has been granted, the player must present this correspondence to the opposing team manager before the start of the match.
- Any player who plays without an ID card shall incur an automatic penalty as per H5. The penalty for playing without an ID card but having the name entered correctly on the referee's card shall be one (1) game and the penalty for a currently registered player playing under an assumed name shall be four (4) games. For other ID card and player registration offences the EC shall determine the punishment.
- If a team is guilty of not producing ID cards before the commencement of the game, the referee's card must be marked STA in the space marked "IDENTITY", instead of signing it. The game shall be played and the result recorded in the usual way.
- Any team guilty of fielding an ineligible player shall be penalised as follows:
 - If the team wins *or draws* the match it shall be regarded as a forfeit to the opposition
 - If the team loses the match, the match shall be regarded as a forfeit unless *the goal difference of the score was greater than five* in which case the original score shall hold. If the game is a league game the team shall also lose three competition points.

A team guilty of fielding an ineligible player shall be penalised as above for each match in which the ineligible player played.

- Teams failing to carry out the checking of player ID in the manner required within this byelaw will incur a penalty of one match point for each instance in which the procedure was not followed.
- Any team manager who signs a referee's card indicating that he has identified all players thereon as eligible, which is subsequently found to be incorrect, will render his club liable to a fine of \$50.00 at the discretion of the E.C.
- If a referee's card is marked STA (Subject to Adjudication) by a manager, the Secretary of the Association must be notified in writing by letter, fax or email as per 15.9 (1) by the Club raising the dispute, *by 5pm on the second business day after the incident.*